HP BASIC for Windows
Weapons Systems Example Contents

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Phasers

Phasers are short-range directed energy weapons. If you activate this control, phaser fire is directed at the adversary currently in weapons lock.

Photon Torpedoes

Photon torpedoes are long-range warp-powered weapons capable of carrying warheads of high explosive yield. If you active this control, torpedoes will be fired from all loaded tubes at the adversary currently in weapons lock.

Stand Down Weapons Systems

If you activate this control, energy is drained from the phaser banks and returned to operational systems, and photon torpedoes are disarmed and put in standby. However, targeting systems still remain operational unless specifically disabled.

Weapons Control Panel

This control panel directs the operation of the primary weapons systems. It provides command direction of phaser banks and photon torpedoes and allows disarming the weapons systems.